

# Cost-based evaluation of classifiers

Lecture 21  
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# The Inadequacy of success rates

- As the **class distribution** becomes more **skewed**, evaluation based on success rate breaks down.
  - Consider a dataset where the classes appear in a **999:1** ratio.
  - A simple rule, which classifies every instance as the majority class, gives a **99.9%** accuracy – no further improvement is needed!
- Evaluation by classification success rate assumes **equal error costs**--  
-that a false positive error is equivalent to a false negative error.
  - In the real world this is rarely the case, because classifications lead to actions which have consequences, sometimes grave.

# Cost-based evaluation

- In practice, different types of classification errors often incur different costs
- The rare class is often denoted as positive (HIV from test results)
- The *confusion matrix*:

		Predicted class	
		Yes	No
Actual class	Yes	True positive	False negative
	No	False positive	True negative

# Terminology

- The *confusion matrix*:

		<b>Predicted class</b>	
		Yes	No
<b>Actual class</b>	Yes	True positive	False negative
	No	False positive	True negative

True positives (TP) – the number of positive examples correctly predicted as positives

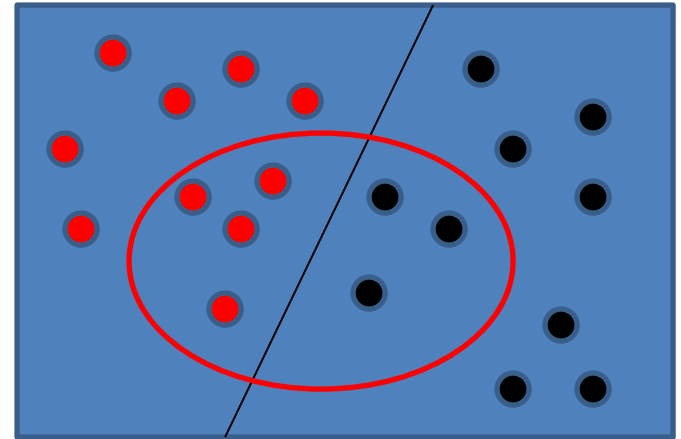
False negatives (FN) – the number of positive examples wrongly predicted as negatives

False positives (FP) – the number of negative examples wrongly predicted as positives

True negatives (TN) – the number of negative examples correctly predicted as negatives

# Terminology. Fractions

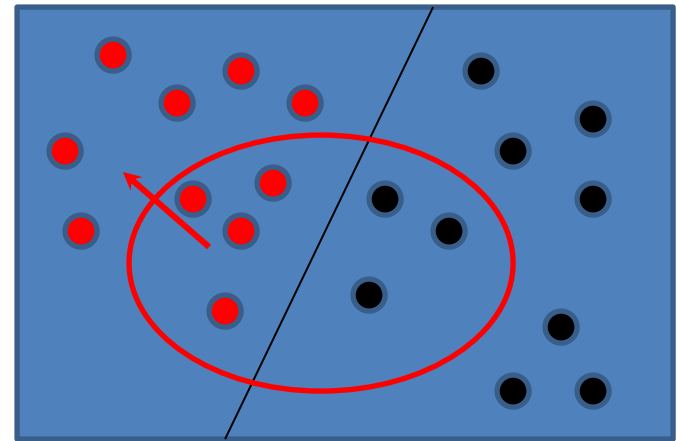
- Suppose you know what are all positive instances in your dataset (red dots)
- The classifier outputs as positives the instances inside the red oval



# True Positive Fraction of All Positives

- True positive rate (fraction):  
 $TPF = TP / \text{all positives}$
- In the example: 4 red dots predicted as positives out of 10 red dots  $\rightarrow TPF = 0.4$
- Also called: *sensitivity* or *recall*

High sensitivity or high recall mean that classifier found most of the relevant positive instances



Examples:

High-sensitive HIV test- if the person is sick, it will be diagnosed with high-probability:

sick  $\rightarrow$  positive test  
high  
probability

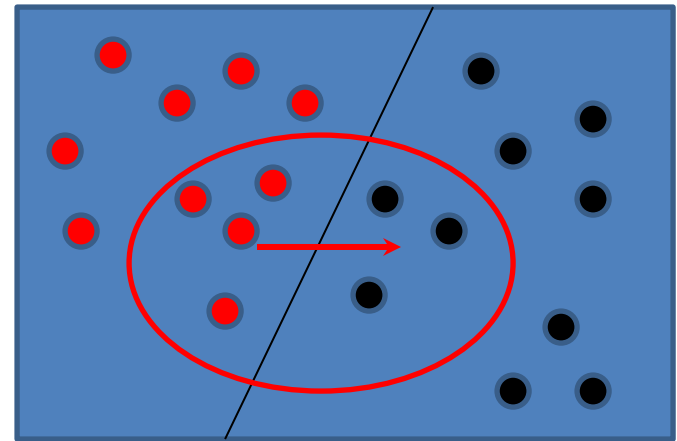
High-recall document query:  
the query brought most of the relevant documents

# True Positive Fraction of All *Classified as Positives*

- *Precision* (fraction):  
 $\text{precision} = \text{TP} / (\text{TP} + \text{FP})$
- In the example: 4 red dots out of 7 total dots which are identified as positive

Precision = 4/7

- High precision means that classifier returned more relevant results than irrelevant



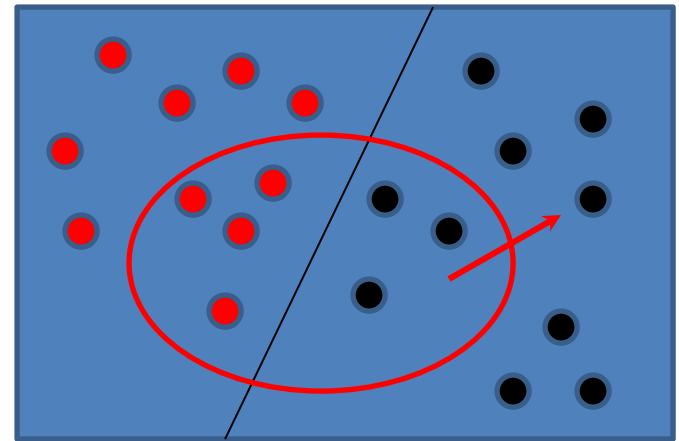
Example:

Highly precise HIV test –  
whoever is classified as  
HIV-positive is most  
probably sick:  
positive test → HIV

high  
probability

# Terminology. False Positive Fractions

- False Positive Rate(fraction):  
 $FPF = FP / (\text{all negatives})$
- In the example: 3 black dots predicted as positives out of 10 total negative dots  
 $FPF = 3/10$
- High FPF means that classifier often classifies negative as positive



Example: mammography

If the person is diagnosed, it is not very likely that the person is really sick:

positive test  $\rightarrow$  sick  
low  
probability



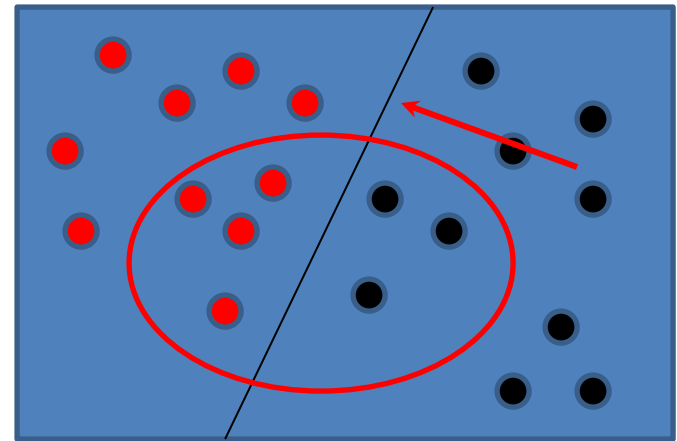
# True Negative Fraction of All Negatives

- *Specificity* (fraction):  
 $\text{specificity} = \text{TN} / (\text{all negatives})$
- In the example: 7 black dots which are left outside of the positive prediction out of total 10 negative instances

Specificity =  $7/10$

- High specificity means that if classifier identifies something as negative, it is a high probability that it is indeed negative

$\text{Specificity} + \text{FPF} = 1.00$



Highly-specific test means that it has a very low probability to be classified as positive, if the person is indeed negative:

negative  $\rightarrow$  positive test

low  
probability

# Incorporating the cost: Example

Cost matrix

		Predicted class	
		Class +	Class -
Actual class	Class +	-1	100
	Class -	1	0

For example, HIV diagnostic test

- A cost matrix encodes the **penalty** of classifying records of one class as another
- A negative value represents an award for making a correct classification

# Counting the cost. Example

		Predicted class	
		Class +	Class -
Actual class	Class +	-1	100
	Class -	1	0

Cost matrix

		Predicted class	
		Class +	Class -
Actual class	Class +	150	40
	Class -	60	250

Confusion matrix for Classifier A

		Predicted class	
		Class +	Class -
Actual class	Class +	250	45
	Class -	5	200

Confusion matrix for Classifier B

The total cost of model A =  $150 * (-1) + 60 * 1 + 40 * 100 = 3910$

The total cost of model B =  $250 * (-1) + 5 * 1 + 45 * 100 = 4255$

# If not take cost into account: B is better than A

		Predicted class	
		Class +	Class -
Actual class	Class +	-1	100
	Class -	1	0

Cost matrix

		Predicted class	
		Class +	Class -
Actual class	Class +	150	40
	Class -	60	250

Classifier A

		Predicted class	
		Class +	Class -
Actual class	Class +	250	45
	Class -	5	200

Classifier B

The total cost of model A =  $150 * (-1) + 60 * 1 + 40 * 100 = 3910$

The total cost of model B =  $250 * (-1) + 5 * 1 + 45 * 100 = 4255$

# Cost matrix example 1

- HIV diagnostic test

		Predicted class	
		Class +	Class -
Actual class	Class +	-100	10000
	Class -	10	0

Person dies untreated and infects others

Cost of additional testing plus some discomfort

# Cost matrix example 2

- Promotional mailing

		Predicted class	
		Class +	Class -
Actual class	Class +	-1000	1000
	Class -	1	0

← Loses potential revenue

↗ Cost of mailing

# Cost matrix example 3

- Loan decisions

		Predicted class	
		Class +	Class -
Actual class	Class +	-100	10
	Class -	50	0

← Loses potential revenue

↑ bankruptcy

# Cost-based classification

- Let  $\{p,n\}$  be the positive and negative instance classes.
- Let  $\{Y,N\}$  be the classifications produced by a classifier.
- Let  $c(Y,n)$  be the cost of a false positive error.
- Let  $c(N,p)$  be the cost of a false negative error.
  
- For an instance  $E$ ,
  - the classifier computes  $p(p)$  and  $p(n)=1-p(p)$
  - the decision to emit a positive classification should be:

$$[1-p(p)] * c(Y,n) < p(p) * c(N,p)$$



# Cost-based classification: example

		Predicted class	
		Class +	Class -
Actual class	Class +	-100	10000
	Class -	10	0

Positive if:

$$[1-p(p)] * c(Y,n) < p(p) * c(N,p)$$

The probabilistic classifier returned the probability that you have HIV:

$$p(\text{HIV}) = 0.90$$

$$p(\text{not HIV}) = 0.10$$

$$[1-p(p)] * c(Y,n) = 0.10 * 10 = 1$$

$$p(p) * c(N,p) = 0.90 * 10000 = 9000$$

Classify as positive:  $1 \lll 9000$

# Cost-based classification: example

		Predicted class	
		Class +	Class -
Actual class	Class +	-100	10000
	Class -	10	0

Positive if:

$$[1-p(p)] * c(Y,n) < p(p) * c(N,p)$$

$$p(\text{HIV}) = 0.3$$

$$p(\text{not HIV}) = 0.7$$

$$[1-p(p)] * c(Y,n) = 0.7 * 10 = 7$$

$$p(p) * c(N,p) = 0.3 * 10000 = 3000$$

Classify as positive:  $7 \ll 3000$  (still classify as positive, because it is better to be false positive than false negative in this case)